

=167= GAMING CLAN GENERAL ORDER

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TITLE: AUTHORITY & CHAIN OF COMMAND	GENERAL ORDER: 1.1
EFFECTIVE: 27 OCT 2019	MODIFIED: 6 FEB 2024, 11 MAY 2020
RESCINDS: CLAN HANDBOOK (18 MAY 2019), CLAN HANDBOOK (20 SEP 2014), IET HANDBOOK (7 JUN 2014), IET HANDBOOK (04 AUG 2013), APB ACADEMY HANDBOOK (19 MAY 2013), GENERAL ORDERS (29 MAY 2009), CLAN HANDBOOK (29 NOV 2008), 167MAN (02 MAY 2008)	

SCOPE: All units and members of the =167= Clan.

CONTENTS: This procedure consists of the following numbered sections.

- I. AUTHORITY
- II. CHAIN OF COMMAND

PROCEDURE:

- I. AUTHORITY
 - **A.** Authority is the legitimate power of leaders to direct members or to take action within the scope of their position. Authority begins with the clan's Commanding Officer. The authority from the CO extends through the chain of command down to the lowest-level supervisors. There are two basic types of authority- command authority and general authority.
 - B. COMMAND AUTHORITY is the authority leaders have over members by virtue of rank or assignment. NCOs' and Officers' command authority is inherent with the job by virtue of position to direct or control members. Leading members includes the authority to organize, direct and control assigned members so that they may accomplish tasks and goals. This authority is restricted to the leader's particular unit and position's scope.
 - **C. GENERAL AUTHORITY** is extended to all leaders to take action and act in the absence of a unit leader or other designated authority. This broad-based authority allows leaders to take appropriate corrective actions whenever a member of the clan, anywhere, commits an act involving a breach of good order or discipline. All leaders, regardless of their position, have the general authority and obligation to intervene in the event of conduct violations and conflicts.





II. CHAIN OF COMMAND

A. New members of the clan should be encouraged to understand where they are located on the chain of command. Members who are the rank of Corporal and above have been selected by leadership to assist in running the clan. These members are entrusted with delegated authority and responsibility to make decisions on what they feel is best for the clan.

Members should initially report to their direct leaders for general communication, questions, and dayto-day operations.

B. EXCEPTIONS

- 1. CRIME: If a member believes that a real-world crime may have been committed or that they are being instructed to do something illegal, they should report to the clan's Commanding Officer immediately.
- 2. UNETHICAL/UNAUTHORIZED ORDERS: If a member believes that they are being instructed to do something unethical or unauthorized, they should report to the clan's Commanding Officer.

Prior to reporting to the CO, the member should inform the leader who is issuing the questionable instructions of their concerns. The member should also provide a polite, non-threatening courtesy notice that the issue is being escalated to the CO.

3. HARASSMENT / DISCOMFORT: If a member feels that they are being harassed by their direct leader or if they are uncomfortable speaking with their direct leader about an issue, they are authorized to skip one step in the chain of command.

If the same scenario applies to the leader one step above their own, they may continue the process until they reach an individual they are comfortable speaking with. This exception clause shall not be abused. Members who repeatedly or unnecessarily skip over one or more leaders within their chain of command will be subject to corrective action.

